

**CITY OF DEXTER
PARKS AND RECREATION COMMISSION REGULAR MEETING**

Tuesday, June 16, 2015 @ 7:00 PM

**Location: City Offices, 8123 Main Street
PNC Bank, Second Floor – Enter at rear door**

A G E N D A

- 1. CALL TO ORDER**
- 2. ROLL CALL**

Becky Murillo - Chair	Katie Koch
Randy Hermann – Vice-Chair	John Coy
Toni Henkemeyer	Julie Knight – Ex Officio
Ellen Han	
- 3. APPROVAL OF THE MINUTES – May 19, 2015**
- 4. APPROVAL OF AGENDA**
- 5. CITIZENS WISHING TO ADDRESS THE COMMISSION**
- 6. REPORTS AND COMMUNICATION**
 - A. Chair
 - a. 5-H Coalition
 - B. Commissioners and Ex Officio
 - a. Tree Board
 - b. City Council
 - C. Staff Report
- 7. OLD BUSINESS**
 - A. Discussion of: Master Plan Updates
 - a. Goals and Objectives
 - b. Public Input
 - B. Discussion of: Playground Equipment Evaluation
 - a. Next Steps
 - C. Discussion of: Mill Creek Trail Phase 2
 - a. Follow-up on trail walk
 - b. Preliminary Engineering
- 8. NEW BUSINESS**
 - A. Discussion of: Park Maintenance Requests
- 9. CITIZENS WISHING TO ADDRESS THE COMMISSION**
- 10. PROPOSED BUSINESS FOR FUTURE MEETINGS**
- 11. ADJOURNMENT**

ANNUAL REVIEW SCHEDULE

March/July – Annual Budget Review

November – Master Plan, Goals, Objectives and Strategies Review

January – Capital Improvements Plan (CIP) Review

MASTER PLAN GOALS

I. GOAL: (Space/Facilities) Meet present and future community needs for parks, greenways, trails, and recreation.

- A. Objective: Plan and develop a system of parks, greenways, open space, and recreation facilities that provides a minimum of 16 acres per 1,000 Village residents.
 - ✓ Current surplus in mini-parks, neighborhood parks and community parks based on July 2008 SEMCOG population estimates.
- B. Objective: Encourage the preservation of green space and the development of new parks and/or recreation assets when opportunities arise.
- C. Objective: Following removal of the Mill Creek dam, plan and develop a linear park along the Mill Creek.
 - ✓ Dam was removed in June 2008, Mill Creek Park Master Plan adopted by Council January 26, 2009
 - ✓ Various grant application applied for in anticipation of 2010 Phase 1 park construction and development

II. GOAL: (Recreation) Encourage healthy lifestyles for Village residents through recreation.

- A. Objective: Offer Village residents a balanced program of active and passive recreation opportunities.
 - ✓ Working on developing a system of trails, implemented ice rink in 2009
- B. Objective: Offer Village residents multiple opportunities to walk, run, bike, skate, or paddle without leaving their community.
 - ✓ Grant applications for boating, walking and pedestrian connections submitted throughout 2009
 - ✓ Awarded Waterways Infrastructure grant for installation of 3 boat launches

III. GOAL: (Accessibility) Strive to make every Village park and recreation site accessible.

- A. Objective: Design and develop a system of all-season, non-motorized pathways, trails, sidewalks, and bike paths linking Village neighborhoods with both Village and adjacent non-Village parks, greenways, pathways, recreation venues, schools, and commercial retail areas.
 - ✓ Working with County Parks and HCMA on regional trail connection and B2B Initiative
- B. Objective: Ensure that all parks and recreation assets are barrier-free and universally accessible.
 - ✓ Barrier free design was incorporated into Mill Creek Park Plan and DDA is providing funding to facilitate ADA access to Mill Creek Park via Jeffords Street.

IV. GOAL: (Environment) Make nature and healthy ecosystems an important characteristic of our Village.

- A. Objective: In designated Village natural areas, enhance and preserve healthy ecosystems for native plants, fish, and wildlife.
- B. Objective: In Village urban areas, enhance the natural feel of each park.
 - ✓ Mill Creek Park has been planned as a passive park with a natural feel.
- C. Objective: Advocate for the enhancement and preservation of natural features within and surrounding our Village.

V. GOAL: (Management) Use sound planning, financial, and operational management practices.

- A. Objective: Deliver on our stated goals and objectives.
- B. Objective: Ensure that our parks and recreation assets remain available for enjoyment, now and in the future.
- C. Objective: Foster smart and efficient management practices.
- D. Objective: Identify and utilize all available Village and non-Village funding resources to meet our goals.
 - ✓ Numerous funding sources were applied for in 2009.

VI. GOAL: (Community) Foster a community-wide sense of pride in and support for our parks and recreation program.

- A. Objective: Promote parks and recreation activities in the community and our broader service area.
- B. Objective: Provide and promote opportunities for individual citizens and community groups to influence the mission, priorities, management, and operations of the parks and recreation program.
 - ✓ Mill Creek Park Master Planning Process and Westside Connector Planning engaged many parties.
- C. Objective: Deliver superior service to citizens and others seeking our help.
- D. Objective: Develop an overall parks and recreation program that makes a positive contribution to the economic sustainability of the Village.
 - ✓ Ice Rink in 2009 helped promote downtown
- E. Objective: Develop and maintain parks and recreation assets that incorporate a high degree of aesthetic appeal.
- F. Objective: Develop and maintain park and recreation assets and recreation programs that meet current industry safety standards and, where standards do not exist, develop and maintain assets and programs with careful consideration for user or participant safety.

**CITY OF DEXTER
PARKS AND RECREATION COMMISSION REGULAR MEETING
MEETING MINUTES
May 19, 2015**

The regular meeting of the City of Dexter Parks and Recreation Commission was called to order at 7:25 pm at the City Offices, 8123 Main Street.

ROLL CALL

Commissioners Present: Becky Murillo, Ellen Han, Katie Koch, and John Coy

Commissioners Absent: Randy Hermann, Toni Henkemeyer, and Julie Knight

Other Present: Justin Breyer, Assistant to the City Manager;

APPROVAL OF THE MINUTES

Motion by Coy, Seconded by Koch to approve the minutes from April 21, 2015.
Motion Adopted

APPROVAL OF AGENDA

Motion by Murillo, Seconded by Han to approve the agenda with the changes of moving New Business before Old Business and removing the Break.
Motion Adopted

CITIZENS WISHING TO ADDRESS THE COMMISSION

None

REPORTS AND COMMUNICATION

A. CHAIR

Becky Murillo reported that Courtney Nicholls, City Manager, had attended the last 5-H meeting to explain that the City could not accept the committee's grant funding for any of the planned projects.

B. COMMISSIONERS AND EX-OFFICIO

Tree Board – John Coy reported that the tree board planted several trees and handed out seedlings on Arbor Day.

C. STAFF REPORT

Justin Breyer provided an update on the Park easement.

NEW BUSINESS

A. DISCUSSION OF: RFP FOR LIONS PARK PLAYGROUND EQUIPMENT EVALUATION

The Committee reviewed the proposals and requested to pare down the list of options without using the rating sheet. Commissioners present unanimously agreed to remove 16 of the 25 options presented. Justin will take the remaining 9 options, revise the rating sheet, and e-mail it to Commission members. The rating sheet will be due back to Justin by June 10, 2015.

B. DISCUSSION OF: PARKS MAINTENANCE REQUESTS

None.

OLD BUSINESS

A. DISCUSSION OF: MILL CREEK PARK PHASE 2

The Commission discussed the Mill Creek Phase 2 trail that would extend from the southern edge of the boardwalk south towards the high school. The Commission discussed the need for planning, including preliminary engineering, soil boring, and topographical mapping. The Commission also discussed material (boardwalk, asphalt, concrete).

B. DISCUSSION OF: MASTER PLAN UPDATES

The Commission discussed using a Plein Air painting of one of Dexter's parks as a part of the Master Plan cover.

The Commission briefly discussed goals and objectives. The Commission would like to add:

- Improving or creating access to waterways.
- Nature trails as non-linear, non-motorized pathways, which are specific to walking and enjoying nature.

CITIZENS WISHING TO ADDRESS THE COMMISSION

None

ADJOURNMENT

Motion by Coy, Seconded by Koch to adjourn at 8:45 pm
Motion Adopted

Justin Breyer
Assistant to the City Manager



CITY OF DEXTER
PARKS AND RECREATION COMMISSION

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MEMORANDUM

TO: Parks and Recreation Commission
FROM: Justin Breyer, Assistant to the City Manager
RE: REPORT
DATE: June 16, 2015

Professional Rain Garden Maintenance Services

The City has re-awarded the contract for maintenance of the rain gardens to PlantWise. The previous vendor was not able to meet the terms of the contract, so administration has contacted the second bidder, PlantWise, to step-in and perform the work. PlantWise has performed rain garden maintenance on behalf of the City in previous years and is expected to perform quality work.

Commission Appointments

Becky Murillo and Toni Henkemeyer were re-appointed to the Parks and Recreation Commission by Mayor Keough at the regular City Council meeting on Monday, June 8. Parks and Recreation Commission appointments are for a period of 3 years.

Huron River Watershed Council Updates

Justin was contacted by Elizabeth Riggs of the Huron River Watershed Council regarding the submission of a Community Profile for the Trail Towns Blueprint. Justin has put together that document and submitted it to HRWC. That document is also attached to this report.

Justin was also contacted to help coordinate and facilitate a meeting between the major stakeholders of a Dexter river access point. HRWC is taking the lead in starting conversation about an official river access point in and around the City. Currently, people are illegally parking at Mast Rd. and Central Rd. in order to access the River for kayaking and rafting. This meeting will take place at the Dexter Area District Library on July 7th between 10 am – 12 pm. Justin, Michelle Aniol, Becky Murillo, and potentially a member of City Council will attend on behalf of the City and Parks and Recreation Commission. A report to the Parks and Recreation Commission will follow that meeting.

Lions Park Playground Equipment

At the May meeting, the Parks and Recreation Commission reviewed the options for playground equipment and narrowed the 25 options to 9. Since that meeting, an evaluation form was distributed. Several members of the Commission completed and returned that form as was discussed. The results of the evaluations have been included for discussion. I believe that as partners in the project, that opinions regarding the equipment should be sought from the Lions Club and the School District.

Master Plan Update

As we proceed through the Parks and Recreation Master Plan update, the items that should next be addressed are the Commission's goals and objectives and the methodology for gathering public input for the Plan. These are items that should be addressed at the June 16th meeting.

Please feel free to contact me prior to the meeting with any questions, etc.

Thank you.

City of Dexter
Community Profile
Huron River Miles 60 - 64
Paddler Companion Maps 12 - 13

The City of Dexter is a beautiful place to begin your journey down the Huron River. Nestled along the banks of the Huron River and Mill Creek, Dexter is a friendly town of just under 5,000 residents. The community boasts a beautiful and traditional downtown, incredible parks, a summer farmers market, and is located only minutes northwest of Ann Arbor. In addition to the community parks located in the City, there are several Huron-Clinton Metroparks within walking or biking distance; the Washtenaw Border-to-Border Trail connects the City directly to the Hudson-Mills and Dexter-Huron Metroparks.

Mill Creek and the Huron River, which form much of the western and northeastern boundaries of the City, respectively, have long been valuable resources to Dexter. First settled in 1824 by Judge Samuel L. Dexter, the community was known as “the Mill Creek Settlement” until the Village was platted in 1930 and the name was officially changed to Dexter. A sawmill was built in 1827, a wooden mill in 1838, a grist mill in 1844, and a cider mill in 1886. The Dexter Cider Mill still stands today as a delicious legacy to the tributary’s support of the community.

Although the Creek was dammed for many years, the dam’s removal in 2008 sparked waterfront enhancement and beautification efforts, including the development of the vibrant Mill Creek Park. The Park provides amenities that include a ¼ mile pedestrian path through wetland habitat, a playground, fishing docks, picnic tables, port-o-potties, kayak launch, and access to the Dexter District Library and Farmers Market.

A raft or kayak trip that begins in Dexter offers paddlers 63 miles of unparalleled waterway scenery downstream through the communities of Ann Arbor, Ypsilanti, and Flat Rock. Meanwhile, Mill Creek provides visitors excellent fishing options, as the Creek is stocked every year with trout.

Culturally, the City hosts the Dexter Area Historical Museum, the Encore Theater, eight churches, thriving festivals, and community activities. Occurring annually for 43 years, the Dexter Daze Festival is an event that pulls together Dexter-area residents to celebrate the community’s history. Additionally, the Paint Dexter Plein Air Festival draws hundreds of artists and art-enthusiasts from all over the country to display their creativity and artwork.

Goals and Objectives

I.GOAL: (Space/Facilities) Meet present and future community needs for parks, greenways, trails, and recreation.

- A. Objective: Plan and develop a system of parks, greenways, open space, and recreation facilities that provides a minimum of 16 acres per 1,000 Village residents.**
1. *Strategy: Identify desirable parcels within or adjacent to the Village and evaluate for park system inclusion.*
 2. *Strategy: Seek to provide required space or facilities through the development of partnerships, or the purchase of easements or property.*
 3. *Strategy: Consider the location of existing parks and facilities when choosing new sites in order to provide a balanced distribution.*
 4. *Strategy: Encourage the development of parks and facilities in areas which are pathway accessible and will serve a large number of Village residents or a priority targeted group.*
 5. *Strategy: Provide park and recreation facilities that are consistent with NPRA standards and guidelines and that coincide with the needs of the Village.*
 6. *Strategy: Develop park and recreation assets with safe, universally accessible pathway linkages as a priority consideration.*
- B. Objective: Encourage the preservation of green space and the development of new parks and/or recreation assets when opportunities arise.**
1. *Strategy: Encourage park projects that honor and preserve local history and historic architecture.*
 2. *Strategy: Promote the integration of our goals with the Village Planning Commission and their development review process to ensure that projects meet increased parks and recreation needs.*
 3. *Strategy: Use the development review process to encourage the clustering of dwellings facilitating more space for parks, recreation, pathways, open space, or linear parks.*
 4. *Strategy: Encourage large developments to dedicate a minimum of 30% of their project as green open space, exclusive of stormwater detention/retention ponds and paved surfaces.*
 5. *Strategy: Encourage small developments to provide green open space for small mini-parks.*
 6. *Strategy: Encourage developers to preserve green open space and mature trees in their projects, to protect significant ecosystems, and to use greenways and linear parks to buffer their projects, to provide for the safe movement of wildlife, and to connect to the linear parks or greenways of adjacent jurisdictions.*
 7. *Strategy: Encourage developers to provide pathways connecting their project with the Village's system of pathways and the pathways of adjacent parks, trail systems, or jurisdictions.*
 8. *Strategy: Encourage developers to meet the recreation demands created by their project through the construction of new neighborhood parks and active recreation facilities.*
 9. *Strategy: Encourage developers to contribute to the restricted parks and recreation endowment commensurate with the size of their project and estimated population.*
- C. Objective: Following removal of the Mill Creek dam, plan and develop a linear park along the Mill Creek.**
1. *Strategy: Seek Village Council creation of a Mill Creek Park Planning Team, with Parks and Recreation Commission representation, to formulate goals, objectives and related criteria to guide the planning and development process.*
 2. *Strategy: Collaborate with the Mill Creek Park Planning Team to develop an environmental framework and master plan for the new park.*

3. *Strategy: Coordinate linear park and pathway connections with regional and local jurisdictions including the planned Huron-Clinton Metropolitan Authority Hike-Bike Trail, Washtenaw County's Border-to-Border Trail, other adjacent Washtenaw County Parks and Preserves, and with the master plans of neighboring townships.*
4. *Strategy: Select a consultant through a Request for Qualifications (RFQ) process to help develop detailed plans for the park's development.*
5. *Strategy: Secure approval and funding from Village Council to engage the services of preferred consultant to develop a Master Plan for the Mill Creek linear park.*
6. *Strategy: Apply for funding from both Village and non-Village sources to help execute the Mill Creek Park plan and park development.*
7. *Strategy: Execute the park development plan in phases as funding allows.*
8. *Strategy: Encourage adjacent jurisdictions to collaborate when appropriate.*

II. GOAL: (Recreation) Encourage healthy lifestyles for Village residents through recreation.

A. Objective: Offer Village residents a balanced program of active and passive recreation opportunities.

1. *Strategy: Develop and promote a program of active and passive recreation activities and local events that are affordable and provide good value to citizens of all ages.*
2. *Strategy: Make pathway and passive recreation development first priority in order to achieve the highest utilization and return on investment.*
3. *Strategy: Develop active recreation facilities secondarily but as required to meet specific high priority needs.*
4. *Strategy: Collaborate with the Dexter Community Schools and other public and private interests in the planning and delivery of recreation opportunities while eliminating duplication.*
5. *Strategy: Evaluate the feasibility of developing passive facilities in support of birding, photography, and environmental education.*
6. *Strategy: Evaluate the feasibility of developing active facilities in support of a skateboarding/inline skating, outdoor ice skating, outdoor rock climbing, fishing, and paddle sports.*

B. Objective: Offer Village residents multiple opportunities to walk, run, bike, skate, or paddle without leaving their community.

1. *Strategy: Identify, promote, and help develop longer outings via additional pathway and water trail linkages to adjacent parks, trail systems, greenways, and waterways owned and operated by other jurisdictions.*
2. *Strategy: Build the proposed west side connector and other linkages to the Washtenaw County Border-to-Border Trail and the Miller/Smith Preserves.*
3. *Strategy: Develop a pathway system within the boundaries of the proposed linear park at Mill Creek.*
4. *Strategy: Develop a Mill Creek water trail from Shield Road to the Huron River.*

III. GOAL: (Accessibility) Strive to make every Village park and recreation site accessible.

A. Objective: Design and develop a system of all-season, non-motorized pathways, trails, sidewalks, and bike paths linking Village neighborhoods with both Village and adjacent non-Village parks, greenways, pathways, recreation venues, schools, and commercial retail areas.

1. *Strategy: Develop a pathway system within the boundaries of the proposed linear park at Mill Creek that will serve as a central hub connecting to other pathway systems.*

2. *Strategy: Construct the proposed west side connector from WestRidge to the proposed Mill Creek linear park.*
3. *Strategy: Identify and develop bicycle lanes on all major roads and streets in the Village.*
4. *Strategy: Segregate bicycle and pedestrian traffic from motorized traffic where appropriate and feasible.*
5. *Strategy: Collaborate with the Dexter Community Schools to establish pathways connecting the High School and Intermediate Schools with the proposed linear park at Mill Creek.*
6. *Strategy: Coordinate park and trail planning with the State of Michigan, specifically with the goals of the Michigan State Outdoor Recreation Plan (SCORP).*
7. *Strategy: Coordinate park and trail planning with Washtenaw County Parks and Recreation, especially their regional Border-to-Border Trail Initiative.*
8. *Strategy: Coordinate park and trail planning with the Huron-Clinton Metropolitan Authority, especially their Hike-Bike Trail initiative.*
9. *Strategy: Proactively invite other Village and/or regional groups involved in planning to enhance linkages to Village parks and recreation for a broader regional system.*

B. Objective: Ensure that all parks and recreation assets are barrier-free and universally accessible.

1. *Strategy: Review all plans, for new parks and recreation facilities, for compliance with current ADA standards.*
2. *Strategy: Develop and implement strategies to make existing parks and recreation facilities compliant with current ADA standards.*
3. *Strategy: Explore securing funding assistance for ADA-related improvements.*

IV. GOAL: (Environment) Make nature and healthy ecosystems an important characteristic of our Village.

A. Objective: In designated Village natural areas, enhance and preserve healthy ecosystems for native plants, fish, and wildlife.

1. *Strategy: Develop and implement a comprehensive management plan, including environmental framework, to enhance and sustain the above.*
2. *Strategy: Prioritize invasive species and minimize their impact where practical.*
3. *Strategy: Identify desirable species and provide supportive habitat.*
4. *Strategy: Periodically repopulate desirable native species where and when appropriate.*
5. *Strategy: Perform maintenance as required within natural areas and waterways to enhance the environment for native species.*
6. *Strategy: Encourage the Village to maintain best practice stormwater solutions to increase water quality.*
7. *Strategy: Promote and maintain riparian buffers to reduce erosion and lower water temperatures.*
8. *Strategy: Promote and maintain sufficient ability for fish to move upstream.*
9. *Strategy: Educate community about habitat, plants, wildlife, fishery, and their value.*
10. *Strategy: Educate community about potential for pet damage to habitat, plant life, wildlife, fishery, and water quality.*
11. *Strategy: Develop and promote identification and education programs in our natural areas using citizen volunteers, teachers, or partnering with non-Village organizations.*
12. *Strategy: Promote the use of our natural areas by residents in an effort to increase their sense of ownership and support.*
13. *Strategy: Develop a volunteer stewardship program in support of our natural areas, including school-based programs to educate and nurture interest.*

B. Objective: In Village urban areas, enhance the natural feel of each park.

1. *Strategy: Integrate the use of native plants with non-native perennials and annuals.*
2. *Strategy: Use bioretention islands, bioswales, rain gardens, and other innovative water retention strategies when appropriate.*
3. *Strategy: Add and maintain features or structures that invite and support wildlife, e.g., hummingbird gardens, birdhouses, bat houses, etc.*
4. *Strategy: Consider integrating large boulders, water features, or other natural-style hardscape.*

C. Objective: Advocate for the enhancement and preservation of natural features within and surrounding our Village.

1. *Strategy: Promote the preservation of scenic vistas, natural land buffers, greenways, and waterways.*
2. *Strategy: Promote the preservation and enhancement of important wildlife habitat and migration routes, including aquatic, in and through the Village.*
3. *Strategy: Promote increased public access to adjacent waterways, greenways, and public lands.*

V. GOAL: (Management) Use sound planning, financial, and operational management practices.**A. Objective: Deliver on our stated goals and objectives.**

1. *Strategy: Develop and annually review the development plan for each Village park and recreation site.*
2. *Strategy: Annually maintain and implement project priorities as listed in the 5-year Capital Improvements Plan (CIP).*
3. *Strategy: Develop an annual plan for meeting program objectives through the implementation of specific strategies, both CIP and non-CIP items.*
4. *Strategy: Review progress quarterly on the implementation of our annual plan to keep on track.*
5. *Strategy: Annually review degree to which prior year's plans were implemented and recommend adjustments for the future.*

B. Objective: Ensure that our parks and recreation assets remain available for enjoyment, now and in the future.

1. *Strategy: Develop a parks and recreation master plan and update it at a minimum of every 5 years.*
2. *Strategy: Annually secure adequate funding for operations and maintenance.*
3. *Strategy: Establish and promote a restricted parks and recreation endowment fund.*
4. *Strategy: Leverage outside funding, partnerships, and other assets whenever possible.*
5. *Strategy: Consider opportunities for the development of parks and recreation revenues from user fees, rentals, and/or other direct services when appropriate and desirable, e.g., gazebo rentals, facility and equipment rentals, concessions, etc.*
6. *Strategy: Periodically consider asking citizens to provide a dedicated and stable revenue base through a renewable millage.*
7. *Strategy: Annually develop and submit a budget and capital improvement plan.*
8. *Strategy: Fully implement and live within the authorized operating and capital improvement budgets.*
9. *Strategy: Build effective working relationships with Village Council, staff, and other Village and non-Village agency representatives as required.*

10. *Strategy: Develop community support as required.*

C. Objective: Foster smart and efficient management practices.

1. *Strategy: Ensure appropriate staff and volunteers are educated in relevant current best practices of the parks and recreation profession.*
2. *Strategy: Ensure that appropriate staff and volunteers are provided the resources and support of Village government to be successful.*
3. *Strategy: Stay abreast of changing trends and add this information to our discussions.*
4. *Strategy: Recommend investment in assets and programs that satisfy community needs and values while staying true to our mission and goals.*
5. *Strategy: Develop and implement appropriate asset maintenance schedules, reflective of the investment and projected long-term value of the asset.*
6. *Strategy: Participate in Village and regional groups involved in planning that would impact Village parks and recreation.*
7. *Strategy: Partner with other public and private entities where duplication could be eliminated or to help provide new programs and facilities for Village residents.*

D. Objective: Identify and utilize all available Village and non-Village funding resources to meet our goals.

1. *Strategy: Identify and apply to funding sources that may serve as alternatives or supplements to Village funds.*
2. *Strategy: Consider selling park, facility, hardscape, or equipment sponsorships as a part of any funding campaign.*
3. *Strategy: Develop and promote efforts to fund a Village Parks and Recreation Endowment, e.g., Dexter Parks & Recreation Guide to Giving, raffle-style giveaway, or other fundraising device.*

VI. GOAL: (Community) Foster a community-wide sense of pride in and support for our parks and recreation program.

A. Objective: Promote parks and recreation activities in the community and our broader service area.

1. *Strategy: Request amendment from Village Council to change existing name from Parks and Recreation Commission to Parks and Recreation Commission.*
2. *Strategy: Communicate with the Village Planning Commission and Village Council the importance of parks and recreation initiatives in the community.*
3. *Strategy: Meet with the Downtown Development Authority, Chamber of Commerce, and other local civic organizations about our initiatives.*
4. *Strategy: Develop and consistently use a Village Parks & Recreation brand including logo, marketing message, etc.*
5. *Strategy: Develop a Parks & Recreation branded website as part of the Village site, e.g., www.villageofdexter.org/parksandrec.*
6. *Strategy: Produce an integrated set of branded print and PDF brochures promoting our parks and recreation assets and programs.*
7. *Strategy: Promote our parks and programs through participation in major downtown events.*
8. *Strategy: Promote our parks and programs through branded wayfinding and activity promotion signage and advertising.*
9. *Strategy: Communicate our annual plan to the general public.*
10. *Strategy: Communicate our success and shortfalls to the general public annually.*

11. *Strategy: Provide periodic updates through a combination of communication channels, e.g., Village newsletter, website, brochures, Dexter Leader.*
12. *Strategy: Work with other public and private agencies to promote our parks and recreation program through shared mailings and/or joint sponsorship, e.g., education, recreation, events, etc.*

B. Objective: Provide and promote opportunities for individual citizens and community groups to influence the mission, priorities, management, and operations of the parks and recreation program.

1. *Strategy: Regularly survey residents to measure program and service quality, user satisfaction, and to collect citizen input.*
2. *Strategy: Establish an online comment form and email address for suggestions or feedback.*
3. *Strategy: Regularly invite residents to attend and participate in Parks and Recreation meetings.*
4. *Strategy: Invite citizens to volunteer in support of Parks and Recreation objectives.*
5. *Strategy: Understand the importance of engaging the public and local community organizations.*
6. *Strategy: Identify and promote project opportunities for voluntary community participation.*
7. *Strategy: Meet annually with the Downtown Development Authority, Dexter Community Schools, Washtenaw County Planning and Recreation Departments, Huron-Clinton Metropolitan Authority, and other local units of government within the Dexter vicinity.*
8. *Strategy: Meet annually with local civic organizations and neighborhood groups to inform them of our goals and projects and to invite their feedback and participation.*
9. *Strategy: Annually review citizen feedback, incorporating desired ideas.*

C. Objective: Deliver superior service to citizens and others seeking our help.

1. *Strategy: Commit to serving residents with warmth, courtesy, and respect in all matters.*
2. *Strategy: Communicate with residents regularly to enhance timeliness of information, transparency of process, and support for parks and recreation in our Village.*
3. *Strategy: Make ease of use and affordability priorities when developing recreation programs.*

D. Objective: Develop an overall parks and recreation program that makes a positive contribution to the economic sustainability of the Village.

1. *Strategy: When developing park and recreation assets and programs, maximize how each will contribute to the local economy consistent with our mission and goals.*
2. *Strategy: When possible and appropriate, consider improvements that will support efforts to build "Dexter as a Destination".*
3. *Strategy: Stay abreast of, influence, and support the activities and objectives of other Village organizations, e.g., DDA, Chamber of Commerce, Dexter Community Schools, Historical Society, when consistent with our mission and goals.*

E. Objective: Develop and maintain parks and recreation assets that incorporate a high degree of aesthetic appeal.

1. *Strategy: Engage the services of appropriate design professionals when developing or upgrading parks and recreation assets.*
2. *Strategy: Develop and implement design standards for all park and recreation assets.*
3. *Strategy: Periodically review existing assets for appearance and invest as necessary to elevate to desired standard.*

4. *Strategy: Utilize or compliment other design standards used in the Village by other departments and organizations.*

F. Objective: Develop and maintain park and recreation assets and recreation programs that meet current industry safety standards and, where standards do not exist, develop and maintain assets and programs with careful consideration for user or participant safety.

1. *Strategy: Engage the services of appropriate safety or risk assessment professionals when developing or upgrading parks and recreation assets.*
2. *Strategy: To assure safety of users, require that current industry standards be identified and met when developing any design or bid specification.*
3. *Strategy: Work with local law enforcement personnel to develop appropriate design safeguards and post-implementation strategies.*
4. *Strategy: Where identifiable, clearly indicate potential risks to participants or users and any limits to participation or use, e.g., signage.*
5. *Strategy: Follow recommendations of the Michigan Municipal Risk Management Authority (MMRMA).*

Company	Option	Cost	Evaluation Score	Evaluation Score Average	Comments
Midwest Rec	3	\$ 32,640.00	160	8	Needs more platforms lose tri rock climb; needs monkey bars and platform
Miracle Midwest	1	\$ 31,195.00	157	7.85	Add Monkey Bars and Round Swinger; needs more hanging equipment
Sinclair	3	\$ 31,600.00	155	7.75	Need more platforms and Add Round Swinger; needs platform
Midwest Rec	1	\$ 33,813.00	155	7.75	Too many platforms slides are fairly small add round swinger and monkey bars; needs hanging equipment and rainbow
Play & Park	2	\$ 32,273.04	145	7.25	Looks just like Community Park;
Playworld	2	\$ 25,668.46	144	7.2	Look simple but LOVE the rainbow arch element; needs platform
Great Lakes Rec	3	\$ 29,474.00	136	6.8	Generic younger ages not tons to do;
Play Environments	1	\$ 21,000.00	135	6.75	Generic much younger ages; needs swings and more hanging equipment
Playworld	3	\$ 31,281.14	131	6.55	Looks simple with little to do;